



# SSSDNET: Simple Short and Shallow Network for Resource Efficient Vehicle Detection in Aerial Scenes

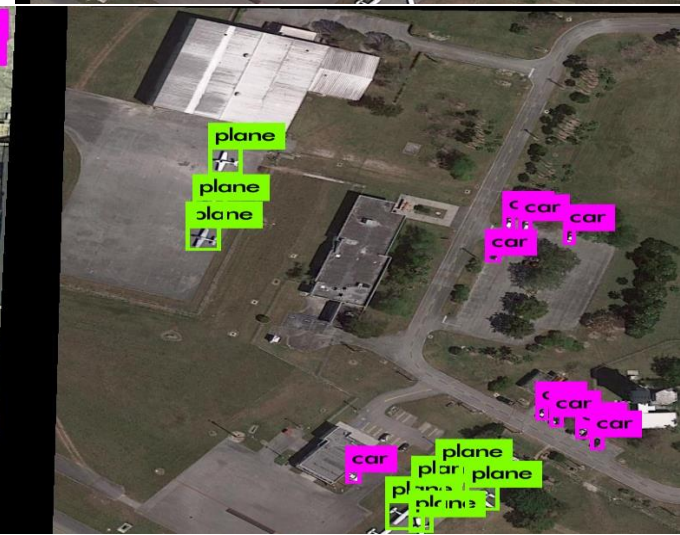
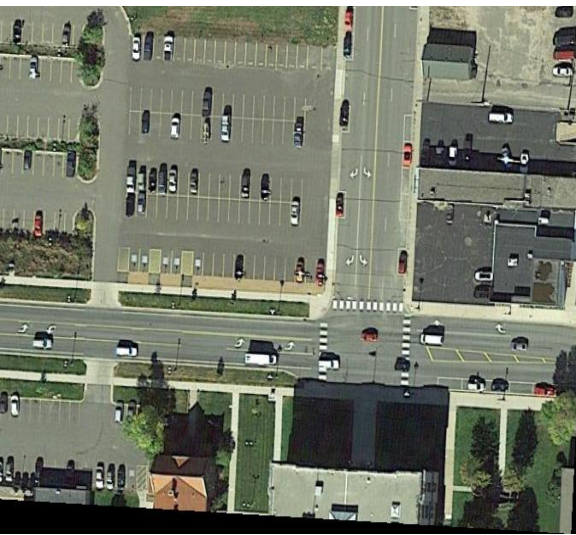
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# Introduction: Aerial Vehicle Detection

- Advances in unmanned aerial vehicle (UAV) technology has unlocked a new frontier of computer vision which requires analysis and interpretation of aerial images and videos.
- Detection of small-sized targets in airborne images from urban scenes, industrial sites and agricultural landscapes has numerous applications in surveillance, remote sensing and other commercial purposes



# Vehicle Detection in Aerial View: Applications

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- Aerial surveillance: search and rescue
- Maritime surveillance
- Urban and rural scene understanding.
- Industrial site inspection
- Agricultural land monitoring and analysis
- Event recognition
- Other commercial purposes.

# Vehicle Detection in Aerial View: Challenges

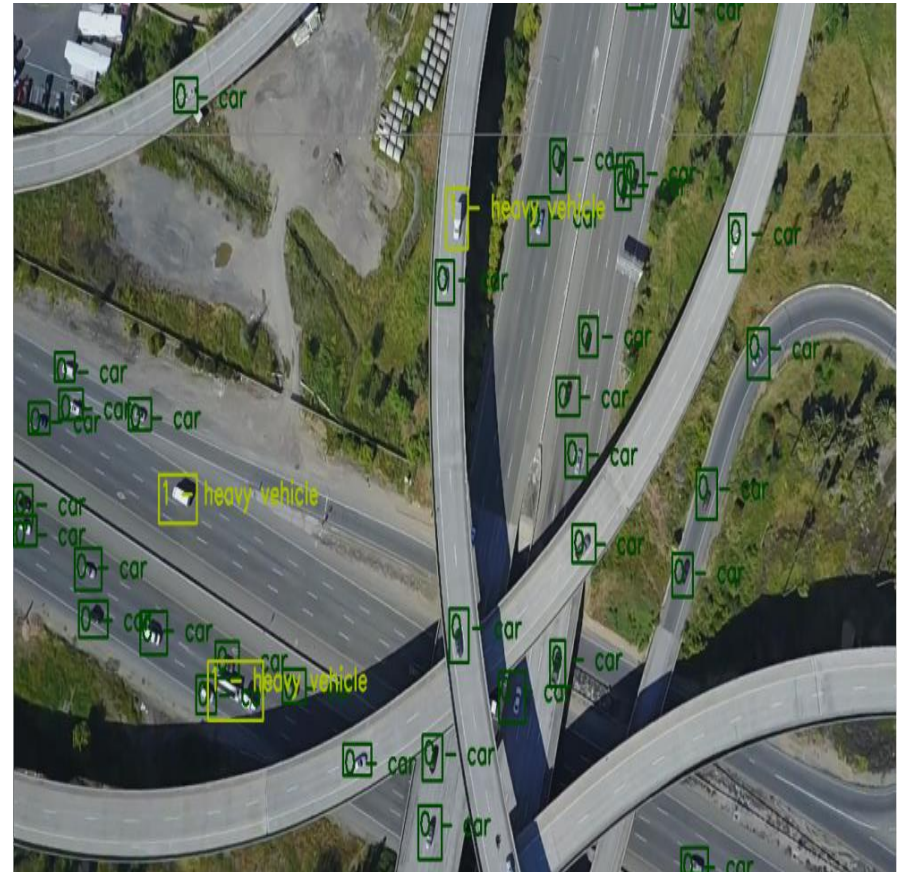
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- Vehicle detection in aerial images is a challenging task due to the variable sizes of the vehicles (small, medium and large).
- High/low density of vehicles and complex background in the cameras field of view.
- Moreover, the aerial scenes in urban setup usually comprises of a varieties of object types leading to excessive interclass object similarities.

# Regular Vs Aerial View



Regular View



Aerial View

**Fig. 1.** Difference between regular and aerial view

# Expected Features for UAV based Applications

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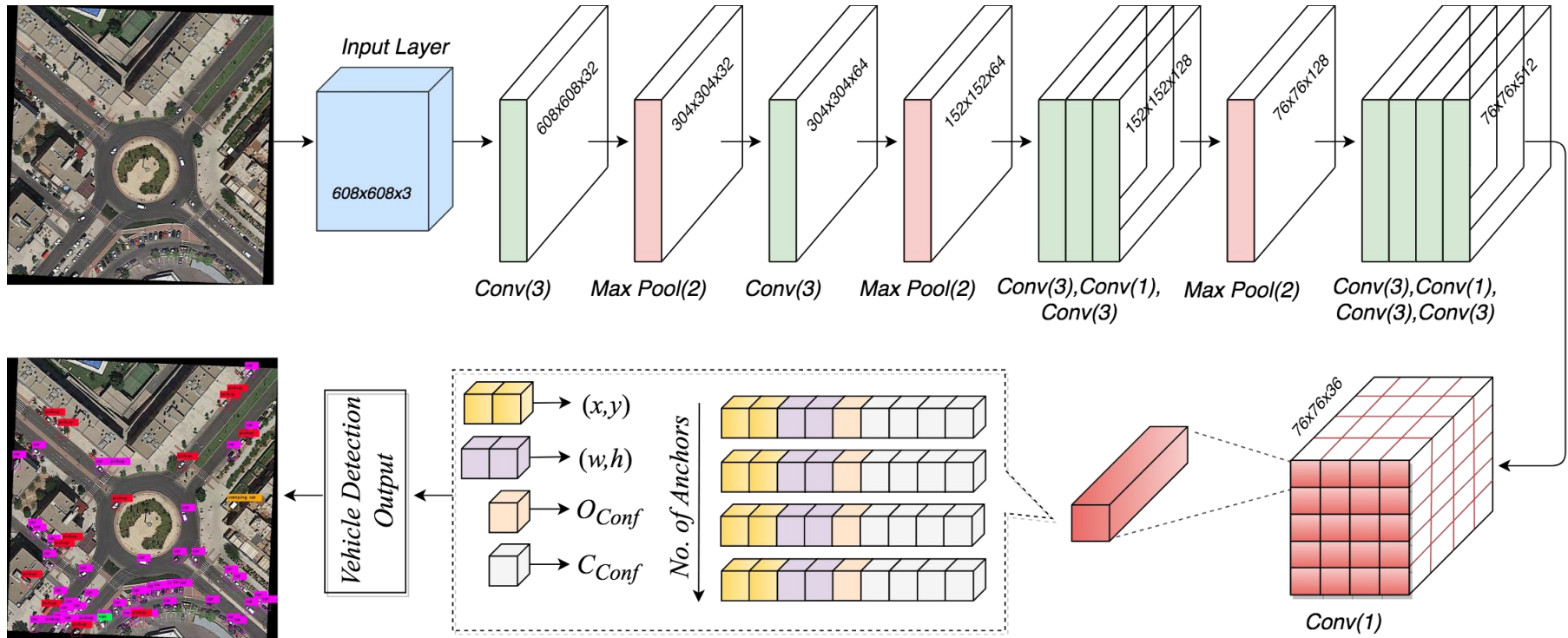
- Resource Efficient Model.
- Memory – The model must take very less memory space.
- Compute – The model must operate even with minimal computational support.
- Accuracy – The model must offer reasonable accurate results.
- Real-time – The model must offer scope for real-time inference.

# SSSDet

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- SSSDet: Simple Short and Shallow Network for Resource Efficient Vehicle Detection in Aerial Scenes
- Proposed a lightweight network for vehicle detection in aerial scenes.
- The SSSDet is a simple short and shallow convolutional network optimized for fast inference and high accuracy.
- We proposed deep learning based solution to develop a robust and resource efficient vehicle detector for aerial images.

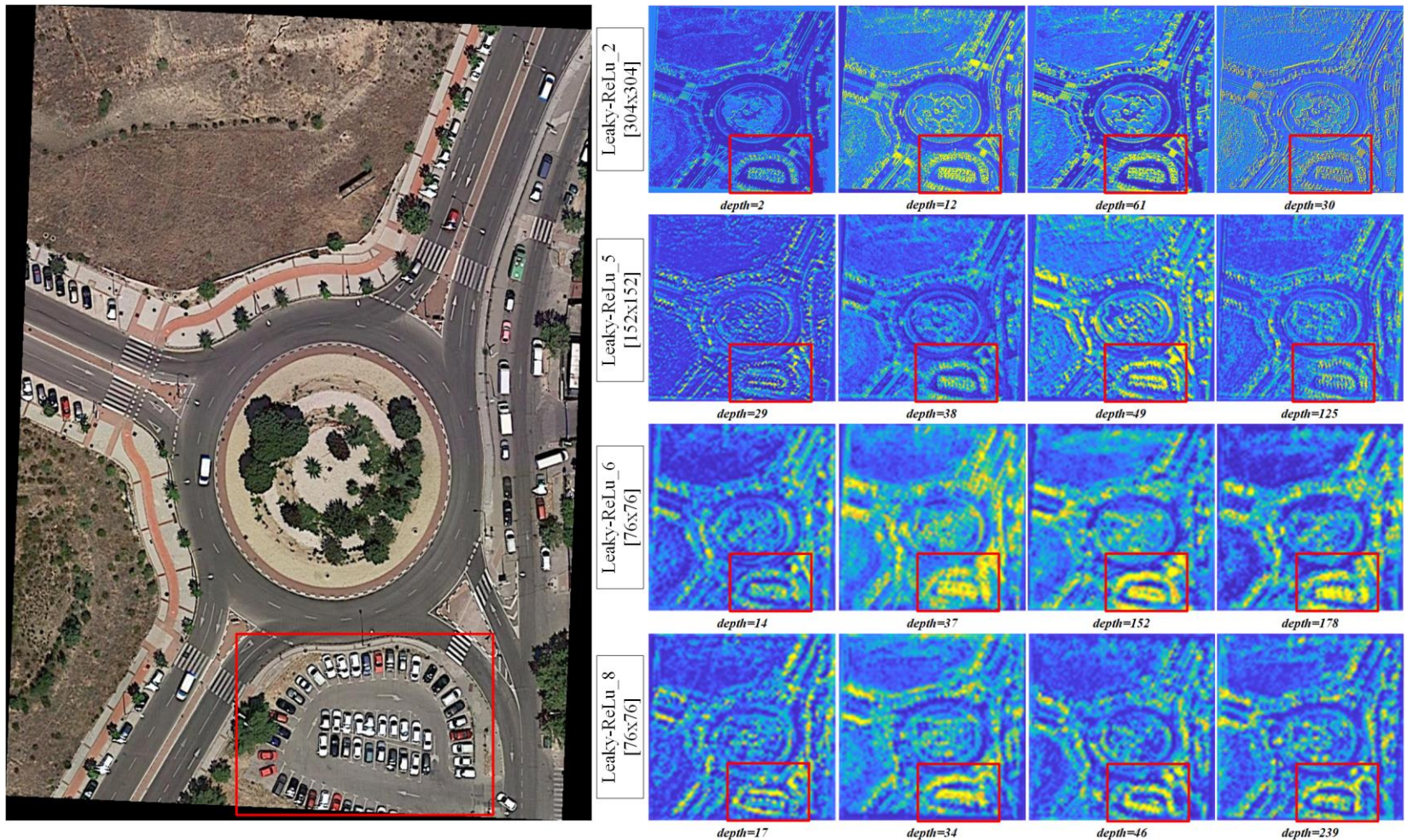
# SSSDet



**Fig. 2.** The proposed SSSDet architecture is shown for object detection and classification in 4-class DOTA dataset. The final layer features are composed of 5776 tensors of size  $1 \times 1 \times 36$ . Each tensor contains the bounding box coordinates (x, y, w, h), object confidence ( $O_{Conf}$ ) and class confidence ( $C_{Conf}$ ) for every anchor box

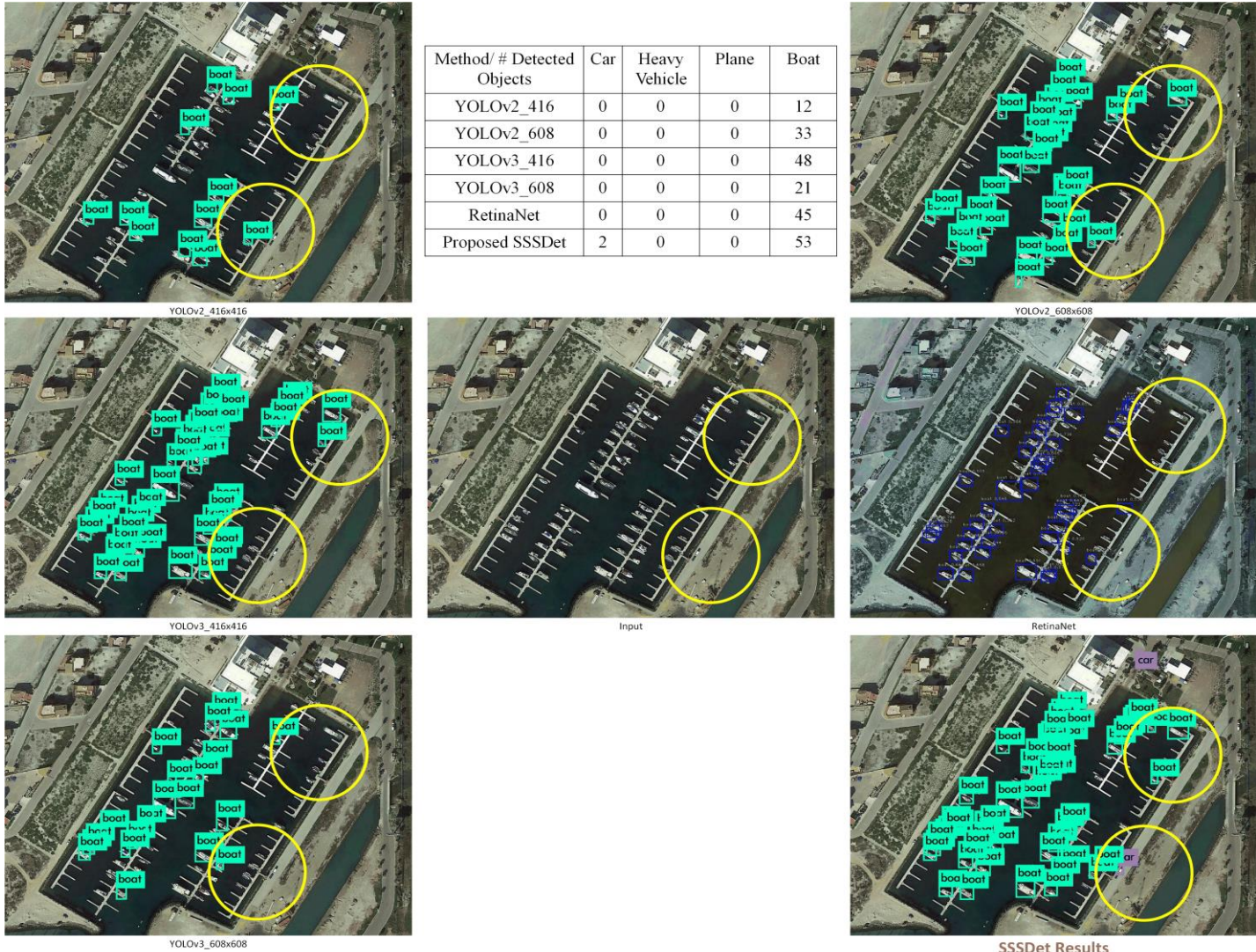


# SSSDet: Layer Visualization



**Fig. 3.** The heat map visualization of the various activation layers of SSSDet. The yellow color indicates the activation of relevant regions in the original image.

# Qualitative Comparison



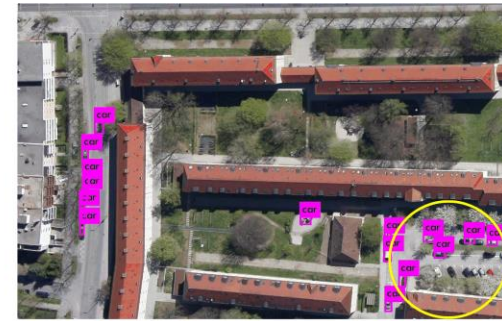
**Fig. 4.** Qualitative results of the proposed SSSDet, YOLOv2, YOLOv3, RetinaNet

# Qualitative Comparison



YOLOv2\_416x416

Method \ # Detected Objects	Car	Heavy Vehicle	Plane	Boat
YOLOv2_416	7	0	0	0
YOLOv2_608	15	0	0	0
YOLOv3_416	19	0	0	0
YOLOv3_608	11	0	0	0
RetinaNet	17	0	0	0
Proposed SSSDet	24	0	0	0



YOLOv2\_608x608



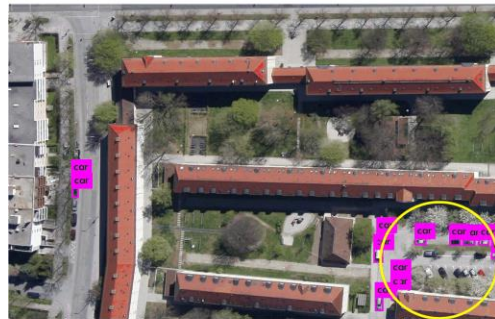
YOLOv3\_416x416



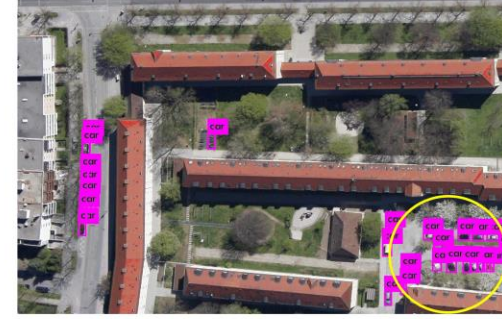
Input



RetinaNet



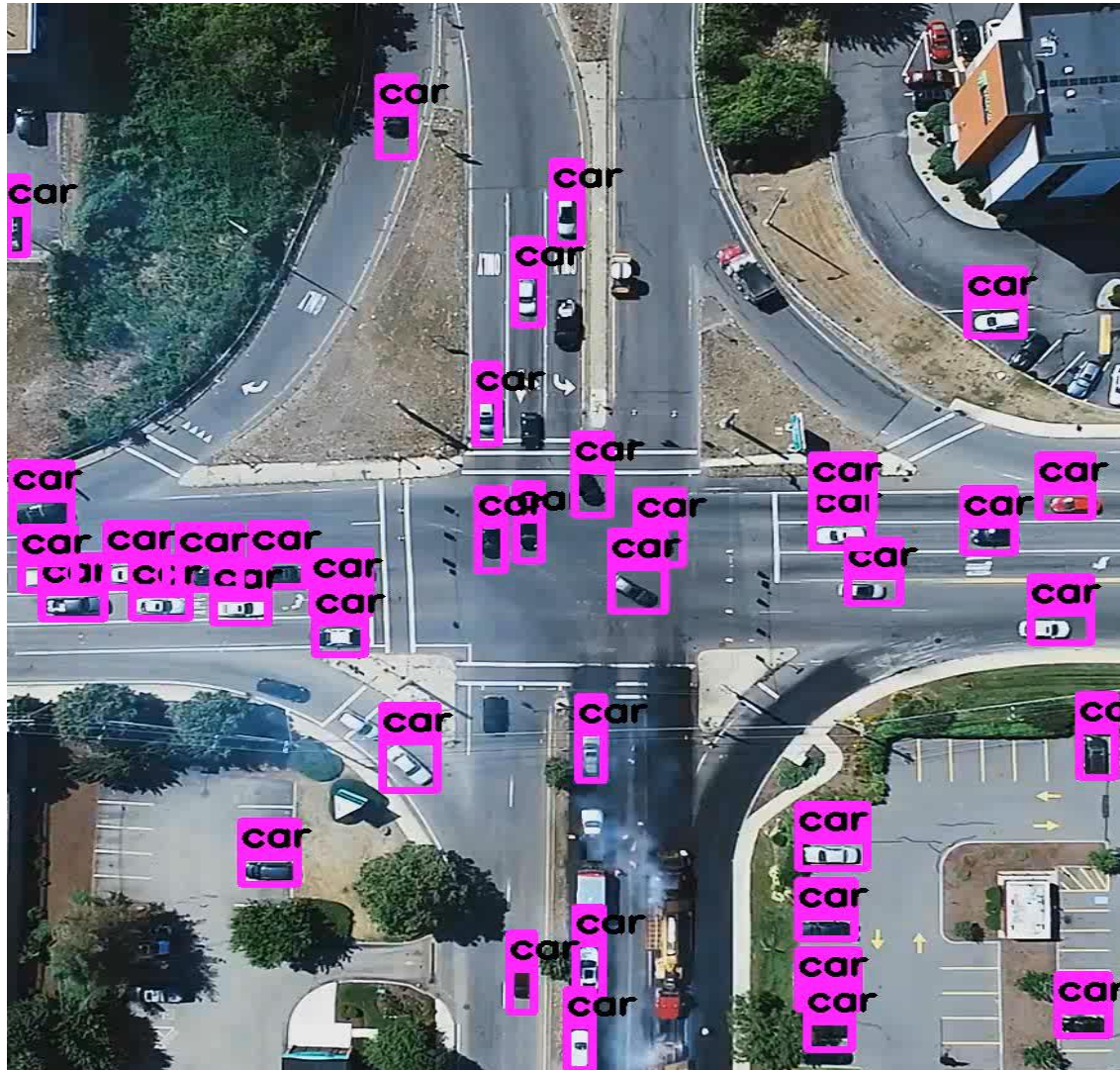
YOLOv3\_608x608



Proposed SSSDet

**Fig. 5.** Qualitative results of the proposed SSSDet, YOLOv2, YOLOv3, RetinaNet

# Qualitative Results



# Data Description

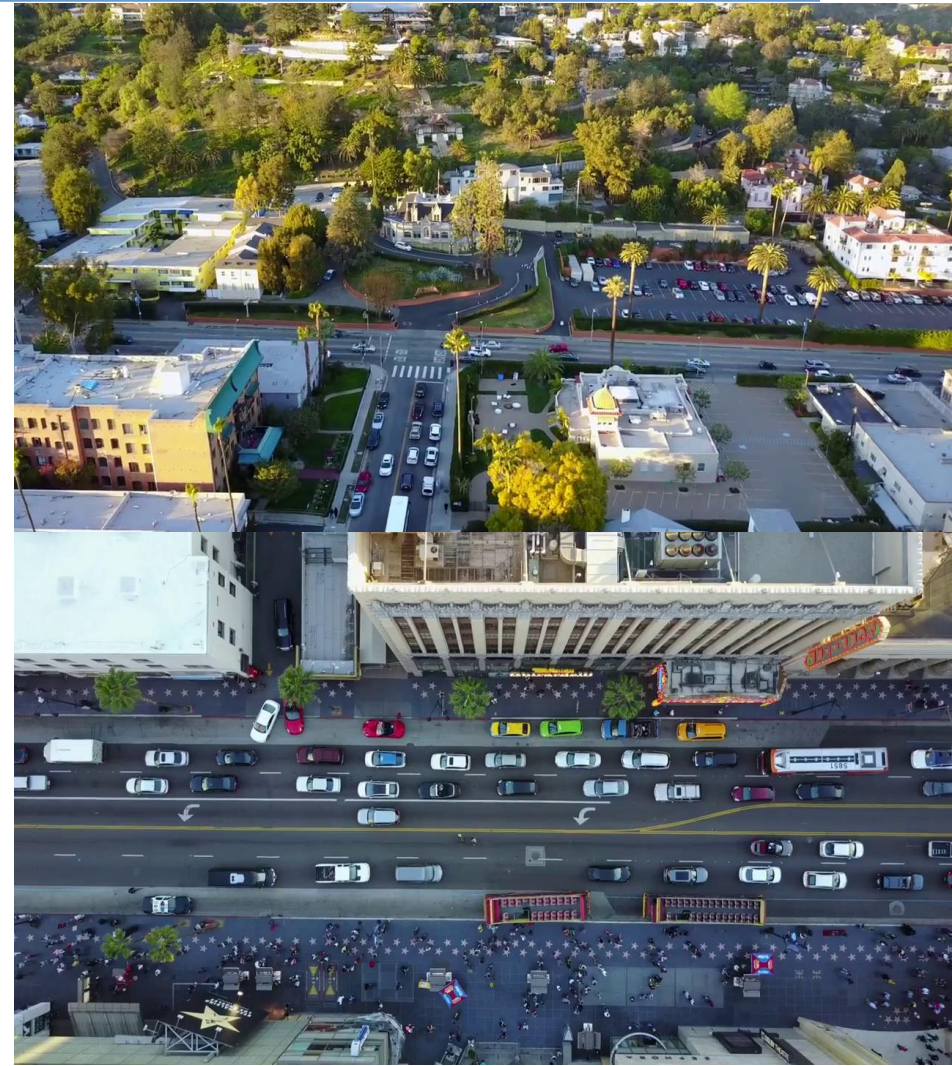
**Table 1.** Summarization of the evaluated datasets

<b>Dataset</b>	<b>#Images</b>	<b>#Objects</b>	<b>#Object per class</b>
VEDAI	1248	3773	car: 1393, truck: 307, pickup: 955, tct: 190, cc: 397, bt: 171, mc: 4, bus: 3, van: 101, other: 204, large: 48
DLR-3K	262	8401	car: 8210, hv: 191
DOTA	1558	55235	car: 24516, hv: 11307, pln: 4733, bt: 14679
ABD	79	1396	car: 1353, hv: 11, bt: 32
Complete	3099	68579	car: 36510, hv: 12406, pln: 4781, bt: 14882

*\*tct: tractor, cc: camping car, mc: motorcycle, hv: heavy vehicle, pln: plane, bt:boat*

*\*This table is from SSSDet paper*

# ABD Dataset

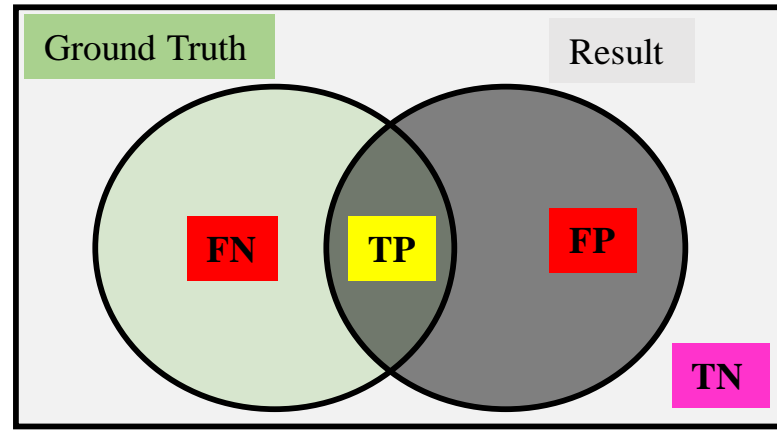


**Fig. 6.** Sample images of our ABD dataset

# Evaluation Metrics

$$Precision = \frac{TP}{TP + FP}$$

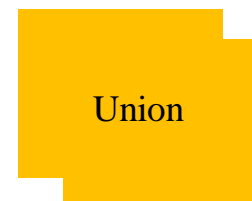
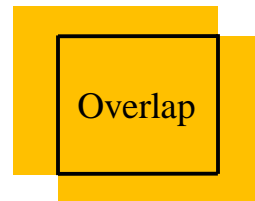
$$Recall = \frac{TP}{TP + FN}$$



**Fig. 7.** Venn diagram representing true positives, true negatives, false positives and false negatives.

## Intersection Over Union

$$IoU = \frac{\text{Area of overlap}}{\text{Area of union}}$$



# Evaluation Metrics

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- Mean Average Precision (**mAP**)

Mean of Average Precisions: AP@ [IOU 0.5 : 0.95] corresponds to the average AP for IoU from 0.5 to 0.95 with a step size of 0.05.

Compute AP for each class and take the average of all the APs - **mAP**



# Quantitative Comparison

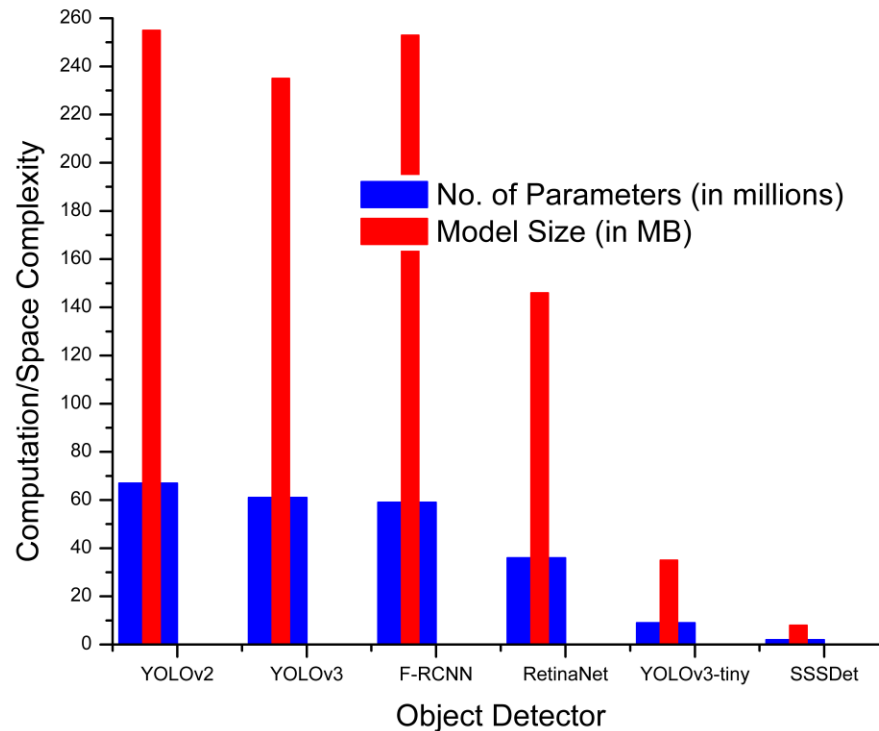
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**Table 2.** Comparative detection performance in terms of mean average precision (mAP) of the proposed SSSDet and existing state-of-the-art approaches

Method	VEDAI	DLR	DOTA	Complete
YOLOv2_416	9.08	9.61	33.36	28.86
YOLOv2_608	25.12	26.81	47.45	48.04
Faster R-CNN	34.82	20.04	42.29	38.02
YOLOv3_416	32.07	52.11	74.46	70.35
YOLOv3_608	38.98	54.49	76.60	75.21
RetinaNet	43.47	54.77	73.77	71.28
YOLOv3-tiny_416	11.10	26.42	47.88	46.73
YOLOv3-tiny_608	31.73	39.74	65.89	59.17
<b>SSSDet</b>	<b>45.97</b>	<b>58.25</b>	<b>79.52</b>	<b>77.22</b>

*\*This table is from SSSDet paper*

# Efficiency Analysis



**Fig. 8.** Computation and space complexity comparison of the proposed SSSDet with the existing state-of-the-art object detectors.

# References

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